

## Release Notes

### LaGriT version of Spring 2002

A summary of the major changes found in this release are listed below. A complete list of changes is included at the end of this document. Refer to the user's manual for a complete description of the new, enhanced and revised commands.

#### New Commands:

stack	<b>stack/fill</b> <b>stack/reorder</b> read tri or quad surfaces combine into one cmo and fill with prisms or hexes
mode	<b>mode/discrete/surface_cmo/tolldamage</b> - all refinement smoothing operations on this surface must result in nodes that are members of surface_cmo <b>mode/recon/[delaunay geometry adaption]</b> choose reconnection mode - delaunay flip to restore delaunay, geometry will flip to create 'plump' elements, adaption will flip to reduce solution error <b>mode/adaption_field/field_name/scale_factor/4d_refine_length /4d_merge_length/4d_damage/percent_to_refine/error_cut_off_refine</b> - if this mode is on adaptive massage will be in effect
sethessian	<b>sethessian/user</b> make the 2 <sup>nd</sup> derivative matrix from the routine supplied by the user <b>sethessian/erradpt</b> make the 2 <sup>nd</sup> derivative matrix from the user supplied edge errors <b>sethessian/field_name/[algorithm choice]</b> make the 2 <sup>nd</sup> derivative matrix base on the supplied field and algorithm (default is the mega algorithm)
loop	<b>loop/do</b> variable lp_start lp_stop lp_stride <b>loop_end</b> / lagrit_command <b>loop/foreach</b> variable item1 item2 ... itemN <b>loop_end</b> / lagrit_command Examples of syntax are: loop foreach MO cmo1 cmo2 cmo3 loop_end & cmo / delete / MO  loop do NX 2 3 1 loop_end & loop do NY 4 5 1 loop_end & loop do NZ 6 7 1 loop_end & loop foreach X0 0 5.5 10.2345678 loop_end & createpts/xyz/NX,NY,NZ/X0 0. 0. / 100. 100. loop foreach FILE file1 file2 file3 loop_end & loop foreach CMO cmo1 cmo2 cmo3 loop_end & infile lagrit.input_control_file loops may be max 10 deep, max 250 tokens in the /foreach/ mode. Implementation involves a <b>define</b> and a <b>dotask</b> issued for each <b>loop</b> command

## Enhanced Commands:

refine                   **refine** allow **eltset,get,eltsetname** wherever **pset get psetname** was previously allowed.  
math                   **math/sum**  
                         **math/integrate**

### Bugs:

08/07/01 closed\_surfaces       fix undefined variable  
11/06/01 damp\_pt\_by\_value, put mega3d\_nosb, getedge polyfun\_nosb.f   corrected the problem involving the nondistinction of differently colored but coincident edges  
12/06/01 hextotet\_hybrid      add error checking, avoid cmo\_interpolate bug  
12/17/01 refine\_tet\_add        get correct cmo name  
11/09/01 interesect\_elements   fix incorrect declaration  
07/28/01 lower\_d\_lg           fixed test for increasing attribute space  
12/17/01 refine\_nosb           fix errors in faceedge and tetedge options  
12/20/01 cmo\_addatt\_nosb     fix type declarations  
01/16/02 mergepts\_simplex    use epsilon for inversion tests  
03/21/02 rz                   fix line mode  
03/22/02 dump\_geometries\_lg\_nosb, geometry\_release\_lg, read\_geometries\_lg\_nosb   allow for mesh object with no geometry  
03/25/02 refine\_edge\_2d       reset ipointj at end  
03/25/02 control\_command\_lg   reuse space if names are reused in define commands

### Code Changes:

12/06/01 eset\_nosb           Fixed multiple calls to eltset so that it behaves like pset(i.e. contents of a named eltset reset at each call)  
12/06/01 cmo\_set\_mesh\_type   add error checking  
08/28/01 cmo\_addatt          allow permanent or temporary persistence  
11/28/01 cmo\_copyatt        allow element attributes to be copied to nodes that are element vertices  
07/27/01 cmo\_set\_mesh\_type   changed subroutine name from cmo\_mesh\_type  
07/27/01 cmo\_status          added 'brief' option  
12/04/01 cmo\_interpolate     add error checking  
11/26/01 unpackpc           simplify the logic  
07/15/01 freemove           pass in info that determines move  
11/06/01 getedge             distinguish between coincident but different material edges  
11/28/01 intrp\_gtg          add tiemat option  
07/27/01 isosurface          set edges\_per\_element  
01/07/02 sethessian, damp\_pt\_by\_value, evaluate\_sobolevnorm,hess3d ,interpolate\_hessian- use sethessian  
01/07/02 cel\_chain, refine\_spawn\_lg, refine\_coupling\_coef,popcones\_lg, csl, cer-chain, cel, popcomponents\_lg use return flag from refine\_edge\_add\_tet to terminate iterations if refine does nothing  
01/08/02 flip2to3b\_nosb, flip2to3, hmemadjb\_nosb remove warning message  
01/08/02 connect\_nosb        spelling error  
01/01/02 math\_sum, math\_integrate new options  
01/14/02 rotateln\_nosb, rotatept\_nosb   rotate only coordinates - skip other attributes  
01/30/02 table\_element        clean-up  
03/31/02 distance\_to\_sheet, testdamage, edgefun\_lg point\_to\_plane freemove\_nosb, mega3d\_inner\_loop, mega3d\_nosb, massage, refine\_edge\_add, sgd, cee\_chain, polyfun\_nosb, adg3d, mode\_lg, msgttx\_nosb changes for adaptive massage and for discrete mode  
02/06/02 perturb\_lg           fix calling sequence  
02/25/02 recon2\_nosb        fix debug output  
03/05/02 quadxyz,quadxy, read\_sheetij   format changes  
03/07/02 extract\_surfmesh   better error checking

03/21/02 partition,refine\_edge\_3d, addmesh\_amr, voronoi\_stor, grid\_to\_grid, addmesh\_overlap, addmesh\_merge pull  
routines out of temp.f

04/08/02 pset better setting of epsilons for geom. option